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rocket jump, and multiplayer. Humble Monthly is giving away free copies of De-Op-Dent: A Fistful of Mouse Heads, the first ever game developed by Deep Rock Galactic! De-Op-Dent: A Fistful of Mouse Heads is an anarchic physics-based game where players take on the role of the Insane Clown Posse. All of the action centers around the female rapper Twiztid, who fans know from her single "Juggalos Piss All Over America". The game is a follow up to the 2012 Deep Rock Galactic's first game, De-Op-Dent: A Fistful of Pixels, a physics-based game that was released on iOS and Steam. With De-Op-Dent: A Fistful of Mouse Heads, Deep Rock Galactic has moved away from pixel-based graphics and instead used a minimalist approach with simple hand-drawn characters and backgrounds. However, they kept with the theme of the first game and brought their anarchic style to the sequel with wild special effects and hilarious voice acting. De-Op-Dent: A Fistful of Mouse Heads is an isometric game that only uses two virtual buttons for movement and jumping. Players use the mouse to grab and manipulate objects in order to avoid the onslaught of satirical violence being thrown at them. The game's main character, Twiztid, is played by a mix of actual fans of the band and Deep Rock Galactic's animators. The goal of De-Op-Dent is to get Twiztid to a safety zone, where she can escape from her fans. By breaking the faces of their beloved idol, the fans have transformed themselves into a horde of mouse-headed attackers. De-Op-Dent: A Fistful of Mouse Heads is a mix of platforming, puzzles, and madcap action as players face off against an army of mouse heads. The game was written by the members of Deep Rock Galactic, with art by Tim and Cameron Peterson, and animation by Erin E. Frye. The developers encourage players to complete a series of challenges to unlock new characters and bosses, with each one introducing a new gameplay mechanic or enemy type. Gameplay is set up so that players work together to overcome obstacles and defeat the enemies. The amount of items and enemies increases throughout the game as it progresses, making it increasingly difficult to complete 82157476af

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